

HACKSTACK.JS

WORKING WITH BROKEN APIS DELIVERED LATE

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REWRITING THE WEB



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Working with a backend API

- A common case: you build the client, someone provides the API.
- The API team usually provides the API on time and it works flawlessly.
- The API never changes.

The Reality

- Who knows what's a good API? Hopefully you!
- Who will test the API? Probably you!
- When will it be ready?

Translation Sheet

- **"It's working now."** It's working but hasn't been tested and will probably be redesigned as the project unfolds.
- **"We'll have it in a few days."** You'll see the API in a few weeks or months.
- **"We are working on it."** You might have to complete all of your work before the API is ready.
 - ➔ Prepare for the worst: a broken API delivered late in the project.

“Hack Stack” to the Rescue

- A method for working with a broken API delivered late.

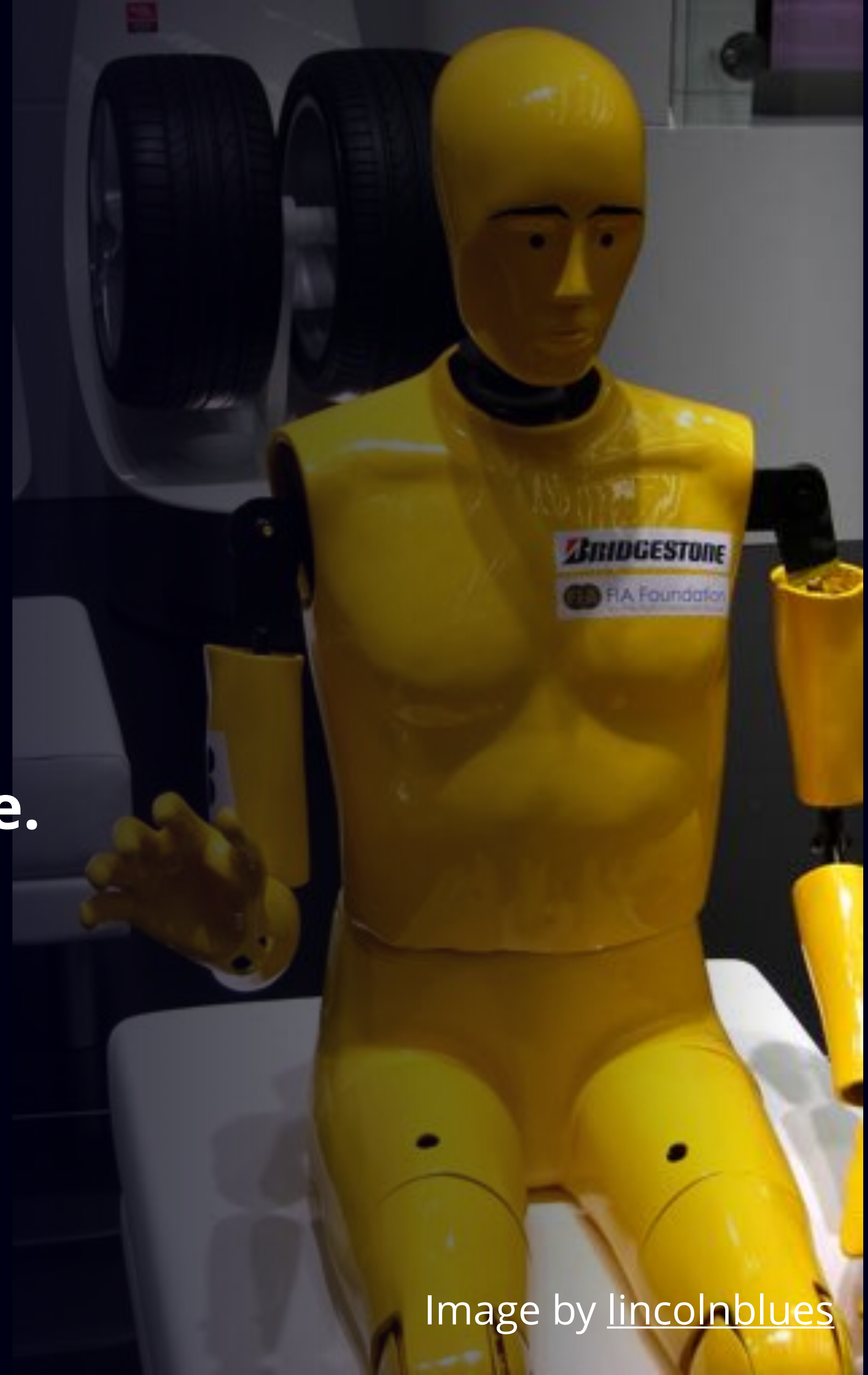
~~Not a library or a tool – rather, a set of best practices based on our experience.~~

- Actually, it *is* a library now: HackStack.JS.

Why HackStack?

Mocking the API

- Document the API.
- Use TDD.
- Mocking with online tools: too limiting.
- A mock server: can work well, but expensive.
- Client-side mocking: our preferred solution.
- HackStack.JS provides an implementation.



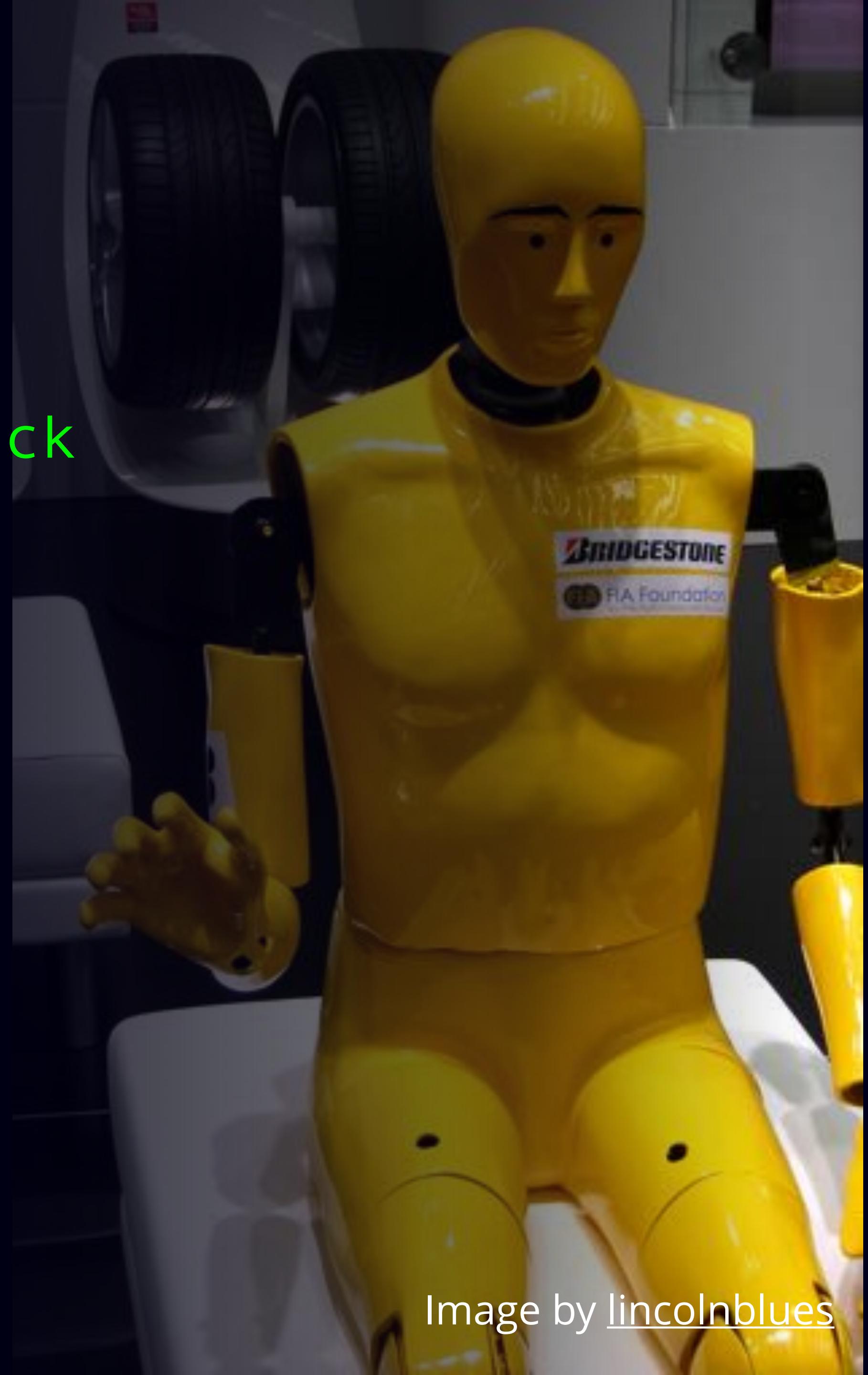
Getting HackStack

Bower: `bower install angular-hackstack`

Github: <https://github.com/rangle/hackstack>

Slides: <http://yto.io/xngu>

- 👉 Version 0.1.0.
- ★ Implementation by Brian Olynyk & Ahmed Al-Sudani



Scenario: `/birds/`

- We expect to eventually have a `/birds/` endpoint that would give us REST access to a collection of birds.
- We've agreed on what the returned JSON would look like.
- We've also agreed on how problems are going to be handled.
- Now we are waiting for the endpoint...



Client-Side Mocking

- Leave our “birds” service out of it: have it work via an “api” service, which should handle mocking (and other things).
- Put the actual mock data into a “mockData” service or constant.
- Use HackStack.js for the common functionality.
- Put additional mocking logic in separate services.



The “Real” Service

```
.service('birds', function (api) {  
  this.getAllBirds = function getAllBirds() {  
    return api.getAll('birds');  
  };  
  
  this.getBird = function getBird(id) {  
    return api.get('birds', id);  
  };  
});
```

The Mock Data: Keep It Separate

```
.constant('mockData', {  
  birds: [  
    {  
      "id": 0,  
      "name": "European robin",  
      "scientificName": "Erithacus rubecula",  
      "age": "55-60 million years",  
      "img": "https://.../...jpg"  
    }  
  ],  
  ...  
});
```

Generating the Data

- <http://www.json-generator.com/>
- <https://www.uuidgenerator.net/>
- <https://placekitten.com/>



Image by [lincolnblues](#)

Implementing the Mockable API

```
.service('api', function(hackstack, mockData, ...) {  
  ...  
  var mockBirds = hackstack.mock(mockData.birds);  
  $window.mockBirds = mockBirds;  
})
```

➔ mockBirds is our mock endpoint.

Implementing the Mockable API, Cont.

```
this.getAll = function getAll(endpoint) {  
    return getEndpoint(endpoint).getAll();  
};
```

```
this.get = function get(endpoint) {  
    return getEndpoint(endpoint).get();  
};
```

➡ getEndpoint needs to return the right endpoint.

Implementing the `birds` service.

```
.service('birds', function (api) {  
  this.getAllBirds = function getAllBirds() {  
    return api.getAll('birds');  
  };  
  
  this.getBird = function getBird(id) {  
    return api.get('birds', id);  
  };  
});
```

➡ Higher level services shouldn't know about mocking.

Key Points

- Mock API needs to match the eventual “real” API.
- Which means it must be asynchronous.
- High-level code shouldn’t know about mocking.



Mock Likely Problems

- Slow connection. ✓
- Server-side errors. ✓
- Dropped connection.
- Loss of authentication.
- Values too short or too long.
- Etc.



Demo



Image by [lincolnblues](#)

When the API Arrives

Testing the API

- Test it with Postman.
- Maybe test it with `supertest`.

Dealing with Changes

- Run the API server locally.
- Control your schedule.
- Set up a toggle between client-side mocks and the real API.
- What about an *incomplete* API?

Working in the Hybrid Mode

- Mixing data from live API and mocks: `hackstack.wrap`.
- Filtering API data through a mock layer.
- Using a proxy server: e.g. for CORS.

Mixing Real and Mock Data

```
var wrappedBirds = hackstack.wrap(birdsUrl,  
    mockDataOverrides.birds);
```


Mixing Real and Mock Data

```
.constant('mockDataOverrides', {  
  birds: {  
    "name": "Lorem ipsum name",  
    "scientificName": "Loremus ipsumus",  
    "age": "~40 quadrillion years",  
    "img": "images/rangle.jpg"  
  }  
});
```

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THANK YOU!



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<https://github.com/rangle/hackstack>

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